BLMCSS STEM Plan 1819

Major objective of STEM in Hong Kong:

Major objectives to achieve include developing a solid knowledge base among students and enhancing their interests in Science, Technology and Mathematics, strengthening students' ability to integrate and apply knowledge and skills, nurturing creativity, collaboration and problem solving skills of students, and also strengthening the partnerships with community stakeholders, and developing talents/experts in STEM-related areas to foster the development of Hong Kong.

主要目標包括:在科學、科技及數學範疇讓學生建立穩固的知識基礎和提升他們的學習興趣,增強學生綜合和應用知識與技能的能力,培養學生的 創造、協作和解決問題的能力,加強與社區持份者的夥伴協作關係,以及培養與STEM 相關的人才/ 專才,以促進本港的發展。

Holistic approach to promote STEM through six strategies as follows:

(1) Renewing the curricula of the Science, Technology and Mathematics Education KLAs;

(2) Enriching learning activities for students;

(3) Providing learning and teaching resources;

(4) Enhancing the professional development of schools and teachers;

(5) Strengthening partnerships with community key stakeholders; and

(6) Conducting review and disseminating good practices.

(1)更新科學、科技及數學教育學習領域的課程;

(2) 增潤學生的學習活動;

(3)提供學與教資源;

(4)加強學校和教師的專業發展;

(5)加強與社區持份者的協作;以及

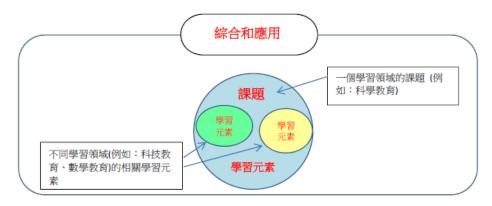
(6)進行檢視及分享良好示例。

School Plan:

| School Major | STEM Strategies to Address | Major Program | Implementation | Resources and | Evaluation Method |
|---------------|----------------------------------|------------------------------------|----------------|--------------------|-------------------|
| Concern | Relevant School's Major Concern | | Schedule | Support | |
| 1.2 (2) | Strengthen the STEM element of | Refer to "Approach One" on p.3 for | 9/2018-8/2019 | STEM one-off grant | The targets in |
| Enhance | the existing subject-base | detail | | | Approach One are |
| computing & | curriculum and develop new | | | | completed with |
| ICT Skills in | strategies – Enhance integration | | | | STEM elements |
| learning and | across KLA | | | | |
| research in | Form pull-out gifted STEM | Form STEM Group (ECA) for in-depth | 9/2018-8/2019 | STEM one-off grant | Join at least 3 |
| subjects | programme | training through joining STEM | | | competitions |
| | | competitions | | | |
| | | Refer to "Approach Two" on p.5 for | | | |
| | | detail | | | |
| | Use external resources to | Join University-school support | 9/2018 - | Professional | Report fro EdU |
| | promote STEM education | programme (Edu U) | 12/2018 | Development | |
| | | | | Programme provided | |
| | | | | by Edu U | |

Approach One :

Learning activities based on topics of a KLA for students to integrate relevant learning elements from other KLAs.

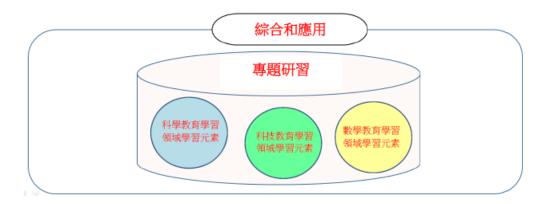


| Project | Subject | Brief description of the content | Form level | | STEN | l eler | nent | s |
|--------------------------|----------|---|------------|---|--------------|--------------|------|---|
| | involved | | | S | Т | Е | М | А |
| VR related STEM | CL | Create VR interactive activity | 2 | | \checkmark | | | |
| activities | VA | Design the VR cardboard | 2 | | | | | ✓ |
| | Science | Using VR cardboard to understand 3D vision | 2 | ✓ | | | | |
| Jelly Fish | Bio | Students have to design a sustainable ecosystem to | 4 – 5 | | | | | |
| | | culture jelly fish. They also use different equipment to | (some | ✓ | \checkmark | \checkmark | | |
| | | monitor the sustainability of an ecosystem. | students) | | | | | |
| Making use of mobile | Phy, | Different experiments and projects will make use of | 1-5 | | | | | |
| data-logging system to | Chem, | the mobile data-logging system for investigation. | | ~ | ~ | | ~ | |
| enhance scientific | Bio, Sci | | | v | v | | v | |
| investigation | | | | | | | | |
| Straw-tower ball-rolling | Science | Make a straw-tower and let a plastic roll from it. Try to | 1 | | | | | |
| competition | | make the ball roll as far as possible. Students are | | | | | | |
| | | required to use Google site to record their | | ✓ | \checkmark | \checkmark | | ✓ |
| | | investigation progress. | | | | | | |
| | | This project is supported by EdU under the | | | | | | |

| | | University-school support programme | | | | | | |
|---------------|---------|---|---|--------------|--------------|--------------|--------------|--|
| Capacitor Car | Science | Students have to make a capacitor car. The car has to | 2 | | | | | |
| | | carry as heavy load and light as many LED bulbs as | | | | | | |
| | | possible. They have to calculate the power input and | | | | | | |
| | | output. Students also need to use Google site to record | | \checkmark | \checkmark | \checkmark | \checkmark | |
| | | the progress. | | | | | | |
| | | This project is supported by EdU under the | | | | | | |
| | | University-school support programme | | | | | | |
| Robot making | CL | Teach coding through scratch | 2 | | \checkmark | | | |
| | DT | Use scratch to write program to control robot | 2 | | ✓ | \checkmark | | |

Approach Two (Pull-out gifted STEM program) :

Projects for students to integrate relevant learning elements from different KLAs.



STEM Group activities:

| Internal activity | Content | Time |
|---------------------------------|---|------------------------|
| Using 3D printer to make | Provide basic STEM skills: | 10 - 11/2018 |
| self-designed object | Train students to make self-designed objects. | |
| Introduction of coding by using | Provide basic STEM skills: | 1 – 3/2019 |
| Audrino | Basic coding training to use Audrino as central controller. | |
| External competition | | |
| Smart City Project Programme | Competition organized by EDB | Through the whole year |
| 智能都會創新能源比賽 | Competition organized by CLP | Through the whole year |

END